Web Page Building I
This introductory workshop is designed for the teacher who wants to develop and manage a web page to support their curriculum. You will use Macromedia's DreamWeaver as the primary software tool. You will learn the basics of HTML and strategies needed to develop and maintain your classroom web page. Familiarity with your computer's operating system is required.

Web Page Building II
This workshop is designed for the teacher who has completed Web Page Building I or has the equivalent experience using DreamWeaver to develop and manage a web page. In this workshop, you will learn to change text properties and create background images, tables, transparent graphics, image maps, frames, page anchors, layers, check browser/OS compatibility and methods to develop creative web page formats. Prerequisites are Web Page Building I or equivalent.

Web Page Building III
This workshop is designed for the teacher who has completed Web Page Building II and wants to add interactivity to their web page. You will learn to make interactive images, drop down menus, form items, animated graphics, object image settings, inserting movies, inserting sound, inserting Java Script, inserting Java applets, and begin to use the fundamental components of Macromedia's Flash software. Prerequisites are Web Page Building II, or equivalent.

Using Photoshop to Prepare Images for the Web
This workshop is designed for the teacher who needs to prepare images for the web. You will learn to use Adobe Photoshop Version 7 to change views and image modes, selecte colors from pallets, create custom colors, and manipulate graphics to enhance the look of your web page. Bring several pictures that you would like to modify and prepare for use on the web. These skills can be used with Adobe Photoshop Elements 2 as well as Adobe Photoshop Version 7. Familiarity with your computer's operating system is required.

Multimedia Tools for Curriculum Support and Web Development
This workshop is designed for the teacher who wants to be able to use a variety of multimedia tools to capture images and sound. You will learn to use digital cameras (still, video, and video conferencing), scanners, video capture and editing tools to capture images, sound capture and editing technology to add sound to your web site. You will learn to incorporate virtual reality (object & panorama) technology to make your site sizzle. At the completion of the workshop, you will be able to identify the equipment you need to bring this technology into your classroom. Familiarity with your computer's operating system is required.

PowerPoint
This workshop is designed for the teacher who wants to use Microsoft's PowerPoint to create interactive multimedia presentations that will capture the attention of your students. During the workshop you will begin developing a presentation to use in your classroom. Bring images, music, movie clips, and text that you would like to incorporate into this presentation. Prerequisites are completion of the "Multimedia Tools" workshop, or equivalent knowledge of multimedia tools.

Video Capture and Editing
This workshop is designed for the teacher who wants to capture, edit and prepare video clips for export using either iMovie (Mac) or Pinnacle Studio (Windows). You will learn to store files onto CD/DVD and video tape, present them on your web site and put them into a PowerPoint presentation. Prerequisites are completion of the "Multimedia Tools" workshop, or equivalent knowledge of multimedia tools.